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Orb Labs, Inc. Download] [pack]



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## About This Game

You follow a message from an unknown contact to the secret underground lab of *Orb Labs* to find evidence of "questionable experiments" conducted there. However, you soon have to discover that the whole complex is protected by deadly laser systems that will try to kill any intruder. Luckily for you, you can use *Orb Labs*' own weapons against them: *orbs*.

Sneak through the lab, avoid being seen (well, and shot at), and descend all the way to discover the truth!

## Features

- 5+ hours of gameplay in story mode, sneaking your way through ever new and challenging parts of the lab
- Maneuver through dangerous situations, each of which can be solved in different ways (and using different orbs!)
- Cybersickness-free movement: throw orbs to teleport around dangerous situations
- Find the best way to beat each level and compete against the world in challenge mode!

*Note:* HTC Vive recommended. Oculus Rift (with Touch controllers and 360° room-scale tracking required) is supported via SteamVR.

***Orb Labs, Inc. cannot be played with Windows Mixed Reality headsets, as hand tracking is not reliable enough.***

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Title: Orb Labs, Inc.  
Genre: Action, Adventure, Indie  
Developer:  
Next Friday Interactive  
Publisher:  
Next Friday Interactive  
Release Date: 11 Jun, 2018

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**Minimum:**

**OS:** Windows 7, 8 or 10

**Processor:** Intel Core i5 4590

**Memory:** 4 GB RAM

**Graphics:** NVIDIA GeForce GTX 970

**Storage:** 8 GB available space

**Additional Notes:** VR headset required. HTC Vive recommended. Oculus Rift (with Touch controllers and 360° tracking required) is supported through SteamVR.

English







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If you don't like throwing in VR, this game is not for you. If you are totally frustrated by dying and having to retry the last few seconds, this game may also not be for you. You will die a lot (but there are so many savegame spots in the game that you really only have to repeat the last few seconds). For everyone else: it's a ton of fun!

The game is a unique mixture of skill (throwing), puzzle-solving (get past those lasers without losing too many orbs) and action (jump against your furniture trying to take cover). You will constantly be trying to beat that last/next situation. And it's such a good feeling to reach that elevator! :-)

After about 3 hours, I'm about halfway through the game, so the 5+ hours are probably ok. Which makes this game a pretty good value. There's also a back-story, but I skipped that, so I don't know whether it's any good. Negative points: the decorations and sound are a bit repetitive, which makes it hard to orient yourself, the alarms are extremely loud, and sometimes stuff glares too much.. Awesome action-puzzle game!

Orb Labs, Inc. is a fresh breeze in the world of VR games.

It can be best described as (action-)puzzle and with that definitely reminds me of "Portal" in some moments.

The main mechanics of this game is throwing orbs. It is easy at first if you accept a certain variance of your target position. The fun challenge is to master this throwing technique, becoming faster and more precise, which will help you beat later levels, especially on higher difficulties. Later in the game you really feel like some kind of orb-ninja :)

Another great plus of this mechanics is the immersion. You really feel like getting the hands on a new technology. Teleporting becomes reasonable (to some extent), unlike traditional "point-and-click"-navigation. And each new orb (cover, decoy, ...) adds to this experience.

Speaking of which, using the different types of orbs to get around the puzzle rooms requires good thinking and even action-packed evasion moves. You teleport, hear the alarm, crawl behind a box, grab the decoy orb,...

But there is always a multitude of possible solutions and an extra challenge is to get to the floors with as few orbs as possible. Due to fairly distributed checkpoints ("reconstruction machines") the frustration is reasonably low (most of the time ;) ) and you are always eager to try "just one more time".

You wouldn't expect a deep story in that kind of game, but infiltrating an underground lab to uncover the shady experiments of a company is enough to get me going. Plus, there is even more backstory to discover, if you have the patience to read each and every hint on your way down :)

After the story mode, you can try a higher difficulty, explore the floors for all the collectables and then... try the challenge mode, my personal highlight! Beating each level as fast as you can with only a few orbs is so thrilling and... well, challenging... I love it! Come, beat my WR :)

Polished gameplay, nice graphics, innovative ideas... and it's only a few dollars!

Definitely check it out!. The game looks really it's a relatively original idea (from what I know). However, the game is not difficult, but tedious. You can try it for yourself, since this is a personal thing, but I do not recommend it.. Great Game - I loved the new concept of moving (hiding from lasers) by throwing so-called "Orbs". You have to figure out how to get through a secret lab that is full of dangerous lasers. Even though the visuals and the music are quite dark, it isn't a scary game - more like a mixture of a puzzle and skill focused game. It incorporates a nice background story and plenty of jokes. I am enjoying it very much!

For all those who are sensitive to cyber sickness - I am too, but this game did not trigger it at all! :-). A really cool game!! :) Most of all I like the way to walk and play with the Orbs: it's not so easy to throw in exact the right point. That's why you even have more fun and sport when you go through the tunnel (I was really bad at throwing but it gets better...).

If you don't know what to do, there're many humorous explanations in the hallways. They're sometimes maybe too detailed but good to have for the first game.

Now the riddles: the first ones are really easy but at the latest in the fourth level it gets really difficult and tricky. That's because the first lasers only go through the hallways, but then they follow you so fast, that you have to crawl on the ground, jump or hide behind some boxes. With enough space in your livingroom you can get so much fun and probably look crazy to the viewers.... :D For all of you who really love riddles, are tired of boring shooters and really want to go INSIDE a VR it's the perfect game to start!! I really love it :). This game is very exciting! Avoiding lasers can really get the blood pumping!! The maps are very cool,

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and the graphics are amazing. Very immersive game (be careful not to run into your wall to escape lasers like I did cuz it hurts! Haha.) Throwing the orbs is a great idea because it makes it more challenging. This game will provide hours of enjoyment to your life! I thought it was going to be Budget Cuts redesigned, but it's not even close. Not sure how many levels there are yet but so far it has been well worth the money! And no bugs or crashes which I can't say for many other games I've played in VR. You will not regret this purchase!!!. You definitely get more than you expect in this game. Throwing stuff around all of the time is fun once you get the hang of it, but frantically avoiding lasers is even better. It's no AAA title, but still feels pretty polished.. It's a lot of fun, feels pretty polished, and makes you think. Throwing is, obviously a big piece of it. I can see why some say the throwing is "off" but I can tell you by flubs were my own. I think the throwing is fine. I'm not through the story yet entirely but if it can be expanded with new challenges\puzzles\story\content it might compete a bit with Portal.

I use a vive and had zero sickness. Again it's fun and creative. Definitely recommend.

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Hi folks.

I think Orb Labs Inc. is an awesome game.

Navigating and activating the orbs through throwing them is fun and a cool idea. Also, the puzzles to solve are nice balanced between figuring out a (more or less complex) plan how to pass situations and the skills necessary to fulfill your ideas. Beside the cool gameplay there are also funny elements in story and items to collect.

I'd say that this is a great game for everyone who likes puzzles games.. 6/10

Fun until about level 10, where it is just too hard to play using these rubbish vive wands (which are not built for accurate VR throwing).

Also, runs like a turd on my 2080ti super-system. Level 10 drops to a continual 15fps! Be warned.

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